# k-Nearest Neighbors 

CS 540
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## K-nearest neighbors for classification

- Given training data $\left\{\left(x_{i}, y_{i}\right): 1 \leq i \leq n\right\}$
- Store the training data
- Given a new data point $x^{*}$, find its $k$ nearest neighbors in the training data, predict the majority label of the neighbors


## K-nearest neighbors for classification

Input: Training data $\left(\mathbf{x}_{1}, y_{1}\right), \ldots,\left(\mathbf{x}_{n}, y_{n}\right)$; distance function $d()$; number of neigbbors $k$; test instance $\mathbf{x}^{*}$<br>1. Find the $k$ training instances $\mathbf{x}_{i_{1}}, \ldots, \mathbf{x}_{i_{k}}$ closest to $\mathbf{x}^{*}$ under distance $d()$.<br>2. Output $y^{*}$ as the majority class of $y_{i_{1}}, \ldots, y_{i_{k}}$. Break ties randomly.

## Example: 1-NN for Little Green Man

- Little green men:
- Predict gender (M,F) from weight, height?
- Predict age (adult, juvenile) from weight, height?




## Example: 1-NN for Little Green Man


(a) classification by gender

(b) classification by age

## The decision regions for 1-NN

Voronoi diagram: each polyhedron indicates the region of feature space that is in the nearest neighborhood of each training instance


## K-NN for regression

- What if we want regression?
- Instead of majority vote, take average of neighbors' labels
- Given test point $x^{*}$, find its $k$ nearest neighbors $x_{i_{1}}, \ldots, x_{i_{k}}$
- Output the predicted label $\frac{1}{k}\left(y_{i_{1}}+\cdots+y_{i_{k}}\right)$


## How can we determine distance

suppose all features are discrete

- Hamming distance: count the number of features for which two instances differ
suppose all features are continuous
- Euclidean distance: sum of squared differences

$$
d\left(x_{i}, x_{j}\right)=\sum_{f}\left(x_{i f}-x_{j f}\right)^{2} \text {, where } x_{i f} \text { is the } f \text {-th feature }
$$

- Manhattan distance: $d\left(x_{i}, x_{j}\right)=\sum_{f}\left|x_{i f}-x_{j f}\right|$, where $x_{i f}$ is the $f$-th feature


## How to pick the number of neighbors

- Split data into training and tuning sets
- Classify tuning set with different $k$
- Pick $k$ that produces least tuning-set error


## Example: the effect of $k$



What's the predicted label for the black dot using 1 neighbor? 3 neighbors?

